

WHAT IS CLAIMED IS:

1. An information processing method comprising the steps of:

5 selecting a predetermined letter from a plurality of letters;

displaying an object formed by adding visual effect on the selected letter;

10 displaying a predetermined object which is moved in accordance with a user's instruction.

15 comparing display positions between the predetermined object and the object to which the visual effect is added.

2. The method according to claim 1, wherein the plurality of letters is formed from a text data.

25 3. The method according to claim 1, further comprising the step of:

arranging the object to which the visual effect is added in a line, and displaying the object with being moved 20 by scrolling.

4. The method according to Claim 1, wherein the plurality of letters is formed from an audio data.

25 5. The method according to claim 4, wherein the audio data is a musical sound.

6. A storage medium having recorded therein an information processing program to be executed on a computer, wherein the information processing program comprising the steps of:

selecting a predetermined letter from a plurality of letters;

arranging the object formed by adding visual effect on the selected letter in a line, and displaying the object with being moved by scrolling;

displaying an predetermined object which is moved in accordance with a user's instruction; and

comparing display positions between the predetermined object and the object to which the visual effect is added.

7. A terminal device comprising:

storing means for storing an information processing program;

selecting means for selecting a predetermined letter from a plurality of letters and forming an object by adding visual effect on the selected letter, or making letters corresponding to audio data and forming an object by adding the visual effect on the letters, according to the information processing program;

first display-control means for displaying the object to which the visual effect is added on displaying means with

being moved by scrolling;

second display-control means for displaying a predetermined object which is moved in accordance with operation by operating means on the displaying means; and

5 comparing means for comparing display positions between the predetermined object and the object to which the visual effect is added.

8. The terminal device according to Claim 7, further comprising;

10 communication means for downloading the information processing program from a predetermined server machine into the storing means.

15 9. The terminal device according to Claim 7, further comprising;

game difficulty setting means for setting a degree of game difficulty, and

20 wherein the object forming means reduces the number of the selected letters from the plurality of letters in response to the set degree to form the object to which the visual effect is added.

25 10. The terminal device according to claim 7, wherein the second display-control means changes an appearance of the predetermined object in accordance with comparison

result of the comparing means.

11. The terminal device according to claim 7, further comprising:

5 third display-control means for displaying the comparison result of the comparing means on the display means.

12. A terminal device comprising:

10 storing unit for storing an information processing program;

15 selecting unit for selecting a predetermined letter from a plurality of letters and forming an object by adding visual effect on the selected letter, or making letters corresponding to audio data and forming an object by adding the visual effect on the letters, according to the information processing program;

20 first display-control unit for displaying the object to which the visual effect is added on displaying unit with being moved by scrolling;

25 second display-control unit for displaying a predetermined object which is moved in accordance with operation by operating unit on the displaying unit; and

30 comparing unit for comparing display positions between the predetermined object and the object to which the visual effect is added.

13. A network game system comprising:

a terminal device which comprises: selecting means for selecting a predetermined letter from a plurality of letters
5 or forming means for forming letters corresponding to audio data; object forming means for forming an object by adding visual effect on the letter; first display-control means for arranging the object to which the visual effect is added in a line, and displaying the object on display means with
10 being moved by scrolling; second display-control means for display a predetermined object which is moved in accordance with a user's instruction; comparing means for comparing display position between the predetermined object and the object to which the visual effect is added; and transmitting means for transmitting the comparison result via a predetermined network, and

the server machine which is connected to the predetermined network and transmits to the terminal device at least one of an aggregation result of scores after the
20 aggregation of the comparison result received from the terminal device or the predetermined contents in accordance with the comparison result received from the terminal device.

14. An information processing program to be executed
25 on a computer, wherein the information processing program comprises the steps of:

selecting a predetermined letter from a plurality of letters;

arranging the object formed by adding visual effect on the selected letter in a line, and displaying the object with being moved by scrolling;

displaying an predetermined object which is moved in accordance with a user's instruction; and

comparing display positions between the predetermined object and the object to which the visual effect is added.